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## Commodore 64 Product Update Notes

### *Guide to Chess Openings* *Najdorf Sicilian Defense* *King's Indian Defense*

This version contains the **SAVE GAME TO DISK** feature.

**SAVE GAME TO DISK** allows you to create your own library of games. All you need is your own blank disk. The following commands have been added to the *Coffeehouse Chess Monster™*:

<b>Save a game</b> [CONTROL-S]	Saves the current game's moves onto your disk. You will be asked to create a file name for the game. It will then store the game when you press <Return>.
<b>Load a game</b> [CONTROL-L]	Loads a previously saved game from disk. You will be asked for the name of the game you wish to recall.
<b>Catalog a disk</b> [CONTROL-C]	Catalogs the game disk, displaying the names of game files available to load.
<b>Initialize a disk</b> [CONTROL-I]	Initializes a new game disk. <b>WARNING!</b> Be certain to follow the instructions carefully, as this procedure will erase all information on the disk it finds in Drive 1.

**Additional Notes:** When returning to the tutorial from the *Coffeehouse Chess Monster*, be sure that Disk 1, not your game library disk, is in the drive.