

ADVENTURES IN SPACE

WOODBURY

PLAY WRITER™

Everything you need to
write and publish your
own *real* books:

- Exciting color stickers
- Hardcover bookjacket
- Full page illustrations
- Interactive stories software
- Word processor for editing

And you can write a different story everytime!

AGES 7 AND UP



**C64/Apple II, II+,
Ile, IIC**

Also available for
IBM PC & PC Jr.

ADVENTURES IN SPACE published by **WOODBURY**

PlayWriter™ is the first software package that lets you write, edit, illustrate, print and bind your own hardcover books using your home computer.

With PlayWriter you can explore the greatest adventures ever told, and you'll be writing them! You'll travel through space and time, and go where no one has gone before — to the center of *your* imagination. It's all possible with PlayWriter and your computer.

How PlayWriter Works

PlayWriter acts as your friendly collaborator — speaking to you the author. It will ask you to create the heroes, villains, and other characters in your story. But there's more. PlayWriter lets you live your adventure story as you write it. You decide every twist and turn your story will take. Play it over and over again, creating new stories everytime!

After you've written a story, PlayWriter's built-in word processor lets you fix or change any part of the story you want. Then you can print out your story and illustrate it using the many color stickers and full page illustrations found in each PlayWriter package. The last step is simply putting your book together. When you're finished you have a real book that you have authored, including a title page, dedication page, and a page all about the author — you!

And best of all, the books you create with PlayWriter will give you hours of fun long after you shut your computer off.

Parents: PlayWriter is a creative writing tool that reinforces reading, spelling, grammar and vocabulary skills.

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SOFTWARE FOR SUCCESS